



846, New Nandanvan Layout, Nagpur – 440 009 Tel: +91-712-2712490, 2711505; Fax: 91-712-2711505

# Scheme of Teaching, Examination & Evaluation B. Tech. IV Semester Computer Science & Engineering (A Four-Year Degree Programme)

				Hot	urs/We	ek		Maximum Marks			Min. Passing Marks			ESE
Sr. No.	Category	Course Code	Course Name	L	T/A	P	Credits	Continuous Evaluation	End Sem Exam	Total	Continuous Evaluation	End Sem Exam	Total	Duration (Hrs.)
1	PCC	CSE401T	Object Oriented with JAVA	3		0	3	40	60	100		15	45	3
2	PCC	CSE401P	Object Oriented with JAVA Lab			2	1	25	25	50			25	
3	PCC	CSE402T	Computer Architecture and Organization	3		0	3	40	60	100		15	45	3
5	PCC	CSE403T	Theory of Computation	3		0	3	40	60	100		15	45	3
6	MDM	CSAI404T	Multidisciplinary Minor	2		0	2	20	30	50		8	23	2
7	OE	CSAI405T	Open Elective – II	2		0	2	20	30	50		8	23	2
8	VSEC	CSE406P	Computer Workshop - I	0		4	2	50	50	100			50	
8	HSSM (AEC-02)	HUT407T	Ability Enhancement Course	2		0	2	20	30	50		8	23	2
9	HSSM	HUT408T	Entrepreneurship Development & Management	2		0	2	20	30	50		8	23	2
10	VEC	HUT409T	Digital and Technological Solutions	2		0	2	20	30	50		8	23	2
	Total			19	0	6	21	300	400	700				

<sup>➤</sup> L – Lecture, **P** – Practical (Half Credit/Hour), **T**- Tutorial, **A** – Activity

## \* Basket for Ability Enhancement Courses

Sr.No	Category	Course Code	Course Name
1	HSSM	HUT407T-1	Effective Technical Communication
2	HSSM	HUT407T-2	समाज माध्यमांसाठी "मराठी"
3	HSSM	HUT407T-3	समाज माध्यम के लिये "हिंदी"

	Multidisciplinary Minor									
Sr. No.	Category	Course Code	Course Name							
1	MDM	CSAI404T	Introduction to Computer Network							

Open Elective – II									
Sr. No.	Category	Course Code	Course Name						
1	OE	CSAI405T	Cyber Law & Ethics in IT						





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## DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING FOUR YEAR BACHELOR OF TECHNOLOGY (B.TECH.) DEGREE PROGRAMME

YEAR / SEMESTER: II / III

		Hou	ırs/W	eek		Maximu	ım Marl	ks	ESE
Course Code	Course Name	L	Т	P	Credits	Continuous Evaluation	End Sem Exam	Total	Duration (Hrs.)
CSE401T	Object Oriented Programming with Java	3			3	40	60	100	3

### Prerequisite(s): None

### **Course Objectives:**

1	1.	This course provides fundamental concept of object-oriented programming in Java
2	2.	To use the Java SDK environment to create, debug and run simple java programs.
3	3.	To write reasonably complex Java programs involving sorting, searching, customized exception handling etc. in an object oriented way.

### **Course Outcomes:**

CO1	Understand the structure and model of the Java programming language
CO2	Understand the concepts of interface and abstract classes to define generic classes.
CO3	Demonstrate the purpose of user defined exception using exception handling keywords
CO4	Use multi threading concepts to develop inter process communication
CO5	Apply the proper problem-solving techniques to develop Java applications

### **Unit I: Object Oriented Programming features**

[7 Hours][12Marks]

Objects and classes, Abstraction, Encapsulation, Inheritance, Polymorphism, Characteristics of Java, Java Source File Structure – Compilation. Fundamental Programming Structures in Java, features of Java, Introduction of JDK, JRE and JVM, Operators and Data Types.

### **Unit II: Operators and String**

[7 Hours][12Marks]

Control Flow, Command line arguments, static modifier, this keyword, Garbage collection, Method overloading, Declaration and initialization of an array, One Dimensional Array, Two-Dimensional Array, String Handling: String constructors, Data conversion using valueOf(), toString() methods, Methods for String Comparison, Searching string and modifying string

Unit III: Inheritance [7 Hours][12Marks]

Inheritance: Types of inheritance, Abstract class, Method Overriding, super keyword, final modifier Packages: Package Fundamental, importing packages, Regular Expression: Introduction and methods of Matcher class.

Unit IV: Interface [7 Hours][12Marks]

Concept of interface, advantages of interface, relationship between classes and interface, Exception Handling: Fundamental Exception type: Checked, Unchecked Exceptions, throw and throws keywords, creating user defined exceptions, Built-in Exceptions

### Unit V: Threads and Multi-threading

[8 Hours][12Marks]

Fundamentals, Thread Life Cycle, Ways of creating threads, creating multiple threads, isAlive(), join(), sleep(), Thread Synchronization, Thread priorities, Inter thread communication, Methods for suspending, resuming and stopping threads.

### **Text Books:**

- 1. "The Complete Reference", Herbelt Schildt, 8th Edition, Tata McGraw-Hill publications.
- 2. "Head First Java", Kathy Sierra, Bert Bates, 2<sup>nd</sup> Edition, O'Reilly Media.
- 3. "Programming in Java", E. Balguruswami, 5<sup>th</sup> edition, McGraw Hill Education.

- 1. "Sun Certified Java Programmer for Java 6", Kathy Sierra, 1<sup>st</sup> Edition, Tata McGraw-Hill Publications.
- 2. "The JavaTM Programming Language", Arnold, Holmes, Gosling, Goteti, 4<sup>th</sup> Edition, Addison Wesley Professional.
- 3. "Core Java for Beginners", Rashmi Kanta Das, 3<sup>rd</sup> Edition, Vikas Publication.
- 4. "Java A Beginner's Guide", Herbert Schildt,5<sup>th</sup> Edition, Tata McGraw Hill.





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### DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

### FOUR YEAR BACHELOR OF TECHNOLOGY (B.TECH.) DEGREE

PROGRAMMEYEAR / SEMESTER: II / III

C		Hours/Week			Maximu		ım Mar	ks	ESE	
Course Code	Course Name	L	Т	P	Credits	Continuous Evaluation	End Sem Exam	Total	Duration (Hrs.)	
CSE401P	Object Oriented Programming with JAVA Lab			2	1	25	25	50	-	

**Prerequisite(s):** Knowledge of Basic Programming

### **Course Objectives:**

	1	To understand fundamentals of object-oriented programming in Java
Ī	2	To be able to apply different data structures to solve real life problems
	3	To write small/medium scale java programs to resolve simple real world problems.

### **Course Outcomes:**

CO1	Understand the structure and model of the Java programming language
CO2	Understand the concepts of interface and abstract classes to define generic classes.
CO3	Demonstrate the purpose of user defined exception using exception handling keywords
CO4	Use the Java SDK environment to create, debug and run Java programs.
CO5	Apply the proper problem-solving techniques to develop Java applications

### Note:

- Practical's are based on Object Oriented Programming with Java syllabus
- There should be at the most two practicals per unit
- Minimum ten practical's have to be performed
- IDE (e.g. Eclipse, NetBeans or VS Code)
- Do not include study experiment

### **Sample List of Practical:**

- 1. Write a Java program to demonstrate the use of classes and object concepts with suitable example.
- 2. Write the program in Java to illustrate the concept of static polymorphism.
- 3. Write the program in Java to illustrate the concept of runtime polymorphism.
- 4. Write a Java program to demonstrate the working of final modifier.
- 5. Write a Java program to illustrate the need of inheritance with real time example
- 6. Write a Java program to demonstrate the working of abstract modifier.
- 7. Write a Java program to demonstrate the purpose of interface.
- 8. Write a Java program to demonstrate the purpose of user defined package.
- 9. Write a Java program to demonstrate the notion of multiple catch blocks.
- 10. Write a Java program to implement a thread-based multitasking.
- 11. Write a Regular Expression to represent all valid mobile numbers/ Mail Ids etc.
- 12. Write a Java program to illustrate the working of Set interface and its classes





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### DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

# FOUR YEAR BACHELOR OF TECHNOLOGY (B.TECH.) DEGREE PROGRAMME YEAR / SEMESTER: II / III

-		Hours/Week		Maximu	Maximum Marks				
Course Code	Course Name	L T P Continuous Fyaluation Sem		Total	ESE Duration (Hrs.)				
CSE402T	Computer Architecture and Organization	3			3	40	60	100	3

Prerequisite(s): Basics knowledge of computers

### **Course Objectives:**

1	The objective of this course is to learn the basic concept of interrupts and their usageto implement I/O control and data transfers and show the function of each element of a memory hierarchy.
2	To demonstrate basic operations involved in execution of an instruction.
3	To interpret the design of the various functional units and components of computers.

### **Course Outcomes:**

CO1	Comprehend the organization and operation of digital computers.
CO2	Learn different number system and its operations.
CO3	Gain knowledge of 8085 microprocessor architecture and its instruction sets
CO4	Understand about Micro instructions and control signals
CO5	Understand different types of memory and standard I/O interfaces and Interrupthandling Mechanism.

### **Unit I: Basic Functional Blocks of a Computer**

[7 Hours][12Marks]

CPU, memory, input-output subsystems, control unit. Instruction set architecture of a CPU - registers, Von Neumann Architecture, Basic operational concepts, Bus structures, addressing modes, Assembly Language and Subroutine

Unit II: Arithmetic [7 Hours][12Marks]

Number System, Types of number system: Binary, Octal, Decimal, Hexadecimal. Arithmetic: Number Representation, Addition of Positive numbers, Logic Design for fast adders, Addition and Subtraction, Arithmetic and Branching conditions multiplication - shift-and-add, Booth multiplier, fast Multiplication, Integer Division, Floating point numbers and operations.

### **Unit III: Processing Unit**

[7 Hours][12Marks]

Some fundamental concepts, Execution of a complete instruction, Single, two, three bus organization, Sequencing of control Signals.8085 microprocessor architecture: Instruction set, instruction types and formats; Instruction execution, instruction cycles, different types of machine cycles and timing, Processors: Families of microprocessors Chips, Introduction to RISC & CISC Processors.

Unit IV: Control Unit [7 Hours][12Marks]

Hardwired control, Micro programmed control unit, Micro instructions, micro instruction sequencing and execution, grouping of control signals, Micro program sequencing, Micro Instructions with next Address field, Sequencing of control Signals.

### **Unit V: The Memory System**

[8 Hours][12Marks]

Some Basic Concepts, Semiconductor RAM Memories, Memory system considerations, Semiconductor ROM Memories, Memory interleaving, Cache Memory, Mapping techniques, Virtual memory, Memory Management requirements, I/O Devices, DMA, Interrupt handling, Introduction to Pipelining. Parallel Processing, Instruction Pipeline.

### **Text Books:**

- 1. "Computer Organization", V. Carl Hamacher 4th edition McGraw-Hill
- 2. "Computer Architecture Organization", 3rd Edition by John P. Hayes. WCB/McGraw-Hill
- 3. "Computer Organization and Design (The Hardware/Software Interfaces)", David A. Patterson & John L. Hennessy Morg. 4<sup>th</sup> edition Morgan Kaufmann.

- 1. Computer Architecture and Parallel processing, Hwang Kai, McGraw-Hill Int.
- 2. Computer Organization and Architecture: Design for Performance, 10<sup>th</sup> Edition William Stallings, Person Education.
- 3. Computer System Design and Architecture", 2<sup>nd</sup> Edition by Vinecent P. Heuring and HarryF.Jordan, Person Education.





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### DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

# FOUR YEAR BACHELOR OF TECHNOLOGY (B.TECH.) DEGREE PROGRAMME YEAR / SEMESTER: II / IV

		Hours/Week				Maximu	ESE		
Course Code	Course Name	L	Т	P	Credits	Continuous Evaluation	End Sem Exam	Total	Duration (Hrs.)
CSE403T	Theory of Computation	3			3	40	60	100	3

**Prerequisite(s):** Basics of Discrete Mathematics

### **Course Objectives:**

1	The objective of this course is to give an overview of the theoretical foundations of
	computer science from the perspective of formal languages.
2	To illustrate finite state machines to solve problems in computing.
3	Students will be able to explain the hierarchy of problems arising in the computer
	sciences.

### **Course Outcomes:**

At the end of this course student are able to:

CO1	Interpret the mathematical foundations of computation including automata theory and construct abstract machines including finite automata.
CO2	Infer the theory of formal languages and grammars
CO3	Make use of pumping lemma to show that a language is not regular / not context-free
CO4	Construct the abstract machines including pushdown automata, and Turing machinesfrom their associated languages and grammar.
CO5	Show whether a given problem is solvable or unsolvable.

### **UNIT I: Finite Automata (FA)**

[7 Hours][12Marks]

Basic Terminology and Definitions, Chomsky hierarchy, Deterministic Finite Automata, language of a DFA. Nondeterministic Finite Automata, Equivalence of Deterministic and Non-Deterministic Finite Automata, Applications of Finite Automata, Finite Automata with Epsilon Transitions, Eliminating Epsilon transitions, Minimization of Deterministic Finite Automata, Finite automata with output (Moore and Mealy machines) and Inter conversion.

### **UNIT II: Regular Grammars (RG)**

[08 Hours][12Marks]

Definition, regular grammars and FA, Conversations. Proving languages to be non-regular, Pumping lemma, applications, Closure properties of regular languages. **Regular Expressions (RE):** Introduction, Identities of Regular Expressions, Finite Automata and Regu- lar Expressions, converting from DFA's to Regular Expressions, Converting Regular Expressions to Au- tomata, applications of Regular Expressions.

### **UNIT III: Context Free Grammar (CFG)**

[07 Hours][12Marks]

Definition, Parse Tress, Derivation Trees, Rightmost and Leftmost derivations of Strings and Conversations. Ambiguity in CFG's, Minimization of CFG's, Normal forms for CFG, Pumping Lemma for CFL's.

### **UNIT IV: Push down Automata (PDA)**

[07 Hours][12Marks]

Definition, Model, Non-determinism, acceptance by two methods and their equivalence, conversion of PDA to CFG, CFG to PDAs, closure and decision properties of CFLs.

### **UNIT V: Turing Machines (TM)**

[07 Hours][12Marks]

Formal definition and behavior, Languages of a TM, TM as acceptor, TM as transducers, Variations of TM, linear bounded automata, TM as computer of function. Properties of recursive and recursively enumerable languages, Recursively enumerable set, Undesirability, Decidability and solvability, Post correspondence Problem, Primitive recursive functions, Ackerman function

### **Textbooks:**

- 1. Theory of Computation O.G.Kakde, 1st Edition, Laxmi Publication
- 2. Introduction to the Theory of Computation, Michael Sipser, 3<sup>rd</sup> edition, Cengage Learning.
- 3. An Introduction to Formal Languages and Automata, Peter Linz, 5th Edition, Malloy, Inc.
- 4. Theory of Computation, Vivek Kulkarni, Oxford University Press, ISBN-13: 978-0-19-808458-7.
- 5. Introduction to Automata Theory Languages and Computation, John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman, 3<sup>rd</sup> edition, Pearson Education.

- 1. Theory of Computer Science Automata Languages and Computation, K. L. P. Mishra,3<sup>rd</sup> Edition, Prentice Hall of India
- 2. Introduction to languages and the Theory of Computation, John C Martin, 3<sup>rd</sup> Edition, TMH
- 3. Introduction to Computer Theory, Daniel I.A. Cohen, John Wiley, 2<sup>nd</sup> Edition, Wiley Publication





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## DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

### **AND**

### DEPARTMENT OF ARTIFICIAL ENGINEERINGRING

### B. Tech in (Branch Name) And Minors in Computer Science and Artificial Intelligence

### YEAR / SEMESTER: II/IV

Course		Hours/Week				Maximu	ESE		
Course Code	Course Name	L	Т	P	Credits	Continuous Evaluation	End Sem Exam	Total	Duration (Hrs.)
CSAI404T	Introduction to Computer Networks	2			2	20	30	50	2

### **Prerequisite(s): None**

### **Course Objectives:**

1	Study the functioning of data communication and computer network.
2	Select relevant transmission media and switching techniques as per need.
3	Study the various networking devices.

### **Course Outcomes:**

CO1	Describe the importance of Computer Network with basic networking concepts.
CO2	Describe the functions of each layer in OSI model and characteristics of the given type of media.
CO3	Explain with sketches the different network topologies and connecting devices.

#### Unit I: Introduction To Data Communication and Network:

[8 Hours][10 Marks]

Basic concepts of Computer Network, Uses of Computer Network, Applications and Benefits. Data Communication Components, Data Representation, data flow (Simplex, Half-Duplex and Full-Duplex mode), Network Criteria, Categories of Network (LAN, MAN, WAN, PAN).

### **Unit II: OSI Model and Transmission Media**

[8 Hours] [10 Marks]

Introduction to OSI Reference Model and its need in Networking. Introduction to Communication Media: GuidedTransmission Media (Twisted-Pair Cable, Coaxial Cable, Fiber-Optic Cable), Unguided Transmission Media(Radio Waves, Microwaves, Infrared, a Satellite).

### **Unit III: Network Topologies and Connecting Devices**

[8 Hours] [10 Marks]

Network Typologies: Introduction, Definition, Selection, Criteria, Types of Topology- i) Bus ii) Ring iii) Star iv)Mesh v) Tree vi) Hybrid. Introduction to Network Connecting Devices (Hub, Switch, Router, Repeater, Bridge,Gateway, Modem).

### **Text Books:**

- 1. "Computer Networks", Andrew S. Tanenbaum, David Wetherall, Pearson, 5th edition, 2010.
- 2. "Data communications and networking", Behrouz A. Forouzan, TMH, 5th edition, 2012.
- 3. "Computer Networks", 5E, Peterson, Davie, Elsevier.

- 1. "Introduction to Computer Networks and Cyber Security", Chawan- Hwa Wu, Irwin, CRC,3rd Edition Publications
- 2. Computer Networks, A Top-Down Approach, James F. Kurose, Keith W. Ross, 3rd Edition, Pearson.
- 3. Computer Networks, A Top-Down Approach, Behrouz A. Forouzan, Firoz Mosharraf, Special Indian Edition,3rd EditionMcGraw Hill.





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## DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING AND

### DEPARTMENT OF ARTIFICIAL INTELLIGENCE

**SEMESTER: IV** 

	Course Name	Hours/Week				Maxin	ECE		
Course Code		L	Т	P	Credits	Continuous Evaluation	End Sem Exam	Total	ESE Duration (Hrs.)
CSAI405T	Open Elective – II: Cyber law and Ethics in IT	2			2	20	30	50	2

Prerequisite(s): None

### **Course Objectives:**

1.	This course introduces students about basic Ethics in IT industry.
2.	Explore the nature and principles of ethics-including personal, professional and corporate ethics in a computing context.
3.	Understand the issues related to intellectual freedom, intellectual property and copy right law as they related to electronic publishing.

### **Course Outcomes:**

CO1	To Understand Cyber laws related Legislation.
CO2	To Understand Information Technology act, Cyber Regulations and E-commerce Business.
CO3	To Understand about Patent, Trademark and Online Dispute Resolution.

### Unit I: Introduction to Cyber law

### [08 Hours][10 Marks]

**Introduction to Cyber law:** Evolution of computer Technology, emergence of Cyber space. Cyber Jurisprudence, Jurisprudence and law, Doctrinal approach, Consensual approach, Real Approach, Cyber Ethics, Cyber Jurisdiction, Cyberspace Web space, Web hosting and web Development agreement, Internet as a tool for global access.

### **Unit II: Information Technology Act**

[08 Hours][10 Marks]

Overview of IT Act, 2000, Amendments and Limitations of IT Act, Digital Signatures, Electronic Governance, Legal Recognition of Electronic Records, Legal Recognition of Digital Signature, Certifying Authorities, Cyber Crime and Offenses, Network Service Providers Liability, E-commerce, paper vs paper less contracts E-Commerce models- B2B, B2C,

### Unit III: Cyber law and Related Legislation

[08 Hours][10 Marks]

Patent Law, Trademark Law, Copyright, Software – Copyright or Patented, Domain Names and Copyright disputes, Electronic Data Base and its Protection, IT Act and Civil Procedure Code and Criminal Procedural Code, Online Dispute Resolution (ODR).

### **Textbook:**

- 1. Computers, Internet and New Technology Laws, Karnika Seth, Lexis Nexis Butterworths Wadhwa Nagpur.
- 2. Legal Dimensions of Cyber Space, Verma S, K, Mittal Raman, Indian Law Institute, New Delhi.

- 1. Cyber Laws: Intellectual property & E Commerce, Security- Kumar K, dominant Publisher
- 2. Cyber Ethics 4.0, Christoph Stuckelberger, Pavan Duggal, by Globethic
- 3. Information Security policy & Implementation Issues, NIIT, PHI





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### DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

# FOUR YEAR BACHELOR OF TECHNOLOGY (B.TECH.) DEGREE PROGRAMME YEAR / SEMESTER: II / IV

Course		Hours/Week				Maximum Marks			ESE
Course Code	Course Name	L	Т	P	Credits	Continuous Evaluation	End Sem Exam	Total	Duration (Hrs.)
CSE406P	Computer Workshop-I			4	2	50	50	100	

Prerequisite(s): None

### **Course Objectives:**

1	This course gives knowledge about HTML tags and their syntax and
	semantics to write basic HTML Code
2	The students will be able to create different CSS based dynamic HTML pages
3	To develop small/medium scale Websites.

### **Course Outcomes:**

CO1	Understand the structure and model of the HTML programming language
CO2	Apply the concepts of JavaScript on different HTML code
CO3	Use Bootstrap framework to build website in an easy way
CO4	Explore the use of GIT HUB repository
CO5	Transform website to Docker File.

Unit I: [5 Hours][10 Marks]

Web development introduction, Architecture of a website, HTML Introduction, HTML-Basic Formatting Tags, Grouping Using Div. Span, HTML-attributes, Lists, Images and image mapping, Hyperlink, Table, Form, Headers, CSS3-Introduction, CSS3-Syntax, CSS3-Selector, CSS3-Text Font, CSS3-Color background cursor.

Unit II: [5 Hours][10 Marks]

Introduction to JavaScript, Variables and Assignments, Writing Functions, Dynamic Web Page Creation, JavaScript Validation, JavaScript Validation Syntax.

Unit III: [5 Hours] [10 Marks]

Introduction to Bootstrap: What is Bootstrap Framework, Why Bootstrap, Major Features of Bootstrap, setting up Environment, how to apply Bootstrap to Applications. Bootstrap Grid: What is Bootstrap Grid, what is Container, how to use p themes, how to Display Responsive Images, Bootstrap Form Layout, Bootstrap Button, display text like muted and warning etc. Bootstrap Components, Bootstrap Plug-Ins.

Unit VI: [5 Hours][10 Marks]

Introduction to GIT: What is GITHUB, how to host project on GITHUB.

Unit V: [4 Hours] [10 Marks]

Introduction to containerization, Docker File, Steps involved to Transform website to Docker File

#### **Text Books:**

- 1. 'HTML5 and CSS3 All-in-One for Dummies' (3<sup>rd</sup> Edition) by Andy Harris, Wiley Publications
- 2. 'Learning Web Design' (4th Edition) by Jennifer Robbins, O'Relly Publication

- 1. Head First HTML and CSS' (2<sup>nd</sup> Edition) by Elisabeth Robson and Eric Freeman, O'Rell Publication
- 2. 'Head First JavaScript Programming' by Elisabeth Robson and Eric Freeman, O'Relly Publication
- 3. Learning Docker by Jeeva S. Chelladhural, Vinod Singh, Second Edition, Packt Publication.
- 4. The Docker Book by James Turnbull





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### DEPARTMENT OF CSE/AI/ETC/CIVIL/EE

### BACHELOR OF TECHNOLOGY (B.TECH.) DEGREE PROGRAMME

### YEAR / SEMESTER:II/ IV

		ourse Code Course Name		Hours/W	eek		Maximum Marks			ESE
Sr. No	Course Code		L	T	P	Credits	Continuo us Evaluatio n	End Sem Exam	Tot al	Duration (Hours)
1	HUT407T	Effective Technical Communication	2	-	-	2	20	30	50	2

	Course Code: HU4 T	Course Title: Effective Technical Communication				
	L-2 Hrs/week	Credits-2				
Sr. No.	Course Objectives: The objectives of this course is-					
1	At the end of the semester, students will have enough confidence to face competitive examinations to pursue master's degree. They will enhance language skills required to write their Reviews/Projects/Reports. They will be able to organize their thoughts in English and hence face job interviews more confidently.					

Sr. No.	Course Outcomes:
	After completing the course, the student will be able to:
CO1	Students will enhance language competence and acquire knowledge of structure of
	language.
	Students will be able to prepare themselves to face challenges of competitive examinations
CO2	and the interview process and can become employable. They will develop vocabulary and
	construct error free sentences in English.
	Students will become familiar with technology enabled communication and can develop
CO3	business writing skills. They will be able to recall and utilize the knowledge of drafting
COS	business letters, reports in correct format. Will develop comprehension skills by solving
	unseen passages.

Contents	No. of Hours
Unit 1. Functional Grammar:	8
Common errors in English: Question tag error, Lexical Error, Subject verb agreement	[10Marks]
error, Articles error, Prepositional errors, Idioms & Phrases, Change the Voice	
Assignment: [10 sentences of each type of errors given, 10 examples of Voice, 20	
idioms related to color, mythology, body parts, animal names]	
Unit II. English for Competitive Exams & Interview Techniques:	8
Word building (English words /phrases derived from other languages), Technical Jargon's,	[10Marks]
Synonyms/Antonyms, Analogies, Give one word for, Types & Techniques of Interview	
Assignment: [ 10 words/phrases of foreign origin, 10 Technical Jargon's, 20 words for both	
Synonyms/Antonyms, 10 examples of verbal Analogy, 25 examples of One word substitute.	
Unit III. Formal Correspondence & Technical writing	8
Business Letters, [Order, Complaints, Job applications and Resume], Analytical	[10Marks]
comprehension, [fictional & non-fictional unseen texts], Report writing, Writing	
Researchpaper format.	
Assignment: Write a cover letter along with Resume, Format of email writing with example,	
Summercamp report / Investigation report , Analytical Comprehension (Complete passage	
with suitable question /Answers)	

Sr. No	List of Activities	No. of Hours
1	Enhancing word power through Newspaper reading, word games and activities conducted in the class	1
2	Extempore, Group discussions /PPT on any relevant topic to enhance self-confidence and courage	1

#### **Books Recommended:**

- 1. Effective technical Communication by Barun K. Mitra, Oxford University Press,
- **2.** Technical Communication-Principles and Practice by Meenakshi Raman & Sharma, Oxford UniversityPress, 2011, ISBN-13-978-0-19-806529-
- 3. The Cambridge Encyclopedia of the English Language by David Crystal, Cambridge University Press
- **4.** Contemporary Business Communication by Scot Ober, Published by Biztantra,
- 5. BCOM- A South-Asian Perspective by C.Lehman, D. DuFrene & M. Sinha, Cenage Learning Pvt.Ltd.2012
- **6.** Business English, by Dept of English, University of Delhi, Published by Dorling Kindersley (India), Pvt .Ltd.,2009, ISBN 978 81 317 2077 6
- **7.** How to Prepare a Research Proposal: Guidelines for Funding and Dissertations in the Social andBehavioral Sciences by Krathwohl & R David
- **8.** Technical Writing- Process and Product by Sharon J. Gerson & Steven M. Gerson, 3<sup>rd</sup> edition, Pearson Education Asia, 2000
- 9. Developing Communication skills by Krishna Mohan & Meera Banerjee



### Lokmanya Tilak Jankalyan Shikshan Sanstha's

### PRIYADARSHINI J. L. COLLEGE OF ENGINEERING, NAGPUR An Autonomous Institute Affiliated to RTM, Nagpur University, Nagpur Accredited with Grade "A" by NAAC

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## DEPARTMENT OF HUMANITY AND MANAGEMENT SYLLABUS OF SECOND YEAR BACHELOR OF TECHNOLOGY,

(A Four-Year Degree Programme)

### **SEMESTER IV**

		Ho	urs/W	eek		Maxin	ESE		
Course Code	Course Name  L T P Credits  Continuous  Evaluation	End Sem Exam	Total	Duration (Hrs.)					
HUT408T	Entrepreneurship Development and Management	2			2	20	30	50	2

### **Course Objectives:**

The objectives of the course are

1.	To create awareness about entrepreneurship and Managemet among students.
2.	To focuses on motivating students for entrepreneurship.
3.	To Introduce various qualities required for entrepreneurship and Management
4.	To provide conceptual exposure on converting idea to a successful entrepreneurial firm.

### **Course Outcomes:**

On completion of this course, learner will be able to

CO1:	Understand on the basic concepts of entrepreneurship and business opportunities to familiars.								
CO2:	Acquire the knowledge of different institution conducting EDP (Entrepreneurial Development								
0021	Programme) and supporting Entrepreneurship Development Skills.								
CO3:	Grasp the various Functions of Management, Marketing Management and Perceive the concept								
	of Financial Management for the growth of business.								

### UNIT I: Introduction to Entrepreneur and Entrepreneurship

(8 Hours) (10 Marks)

**Entrepreneur:** Introduction, Meaning and Definition of Entrepreneur, Internal and External factors of Entrepreneur, Characteristics of an Entrepreneur, Functions of an Entrepreneur, Types of Entrepreneur, Entrepreneur vs Manager, Entrepreneur vs Entrepreneur.

**Entrepreneurship:** Relationship between entrepreneur and entrepreneurship, Concept and Meaning of Entrepreneurship, Characteristics of Entrepreneurship, Importance of Entrepreneurship, Types of Entrepreneurship, Entrepreneurial Traits or competencies, Entrepreneurship as Career Option, Role of

Entrepreneurship in Economic Development.

### **UNIT II: Entrepreneurial Development**

(8 Hours) (10 Marks)

Meaning of Entrepreneurial Development, Meaning and Need of EDPs, Objectives of Entrepreneurial Development Programme, Phases of Entrepreneurial Development Programme, Role of Entrepreneurial Development Programme, Evaluation of EDPs, Course contents of EDP, Institutions Conducting EDPs In India - (EDII, NIESBUD,TCOs), Problems Faced by EDPs, Suggestions to make EDPs successful,Introduction to Entrepreneurship Development Skills, Women Entrepreneurship

### **UNIT III: Basic Concepts of Management**

(8 Hours) (10 Marks)

Definition, Nature and Scope of Management, Functions of Management, Meaning and Concepts of Marketing Management, Marketing Mix, Meaning, Nature and Scope of Financial Management, Budgets and their Importance, Difference between Fixed and Flexible Budget.

### **List of Books:**

### **Text Books:**

- **1.** Entrepreneurial Development S.S.Khanka, S.Chand Publishing
- 2. Entrepreneurship—Savita Rastogi, Satyam Publishing House, New Delhi
- **3.** Entrepreneurial Development S.Anil Kuma, New Age International.
- **4.** Management of Entrepreneurship N.V.R. Naidu, I.K. International Pvt Ltd.
- **5.** Industrial Management I.K. Chopde, A.M. Sheikh
- **6.** Business Organization and Management S.A. Sherlekar

- **1.** "Entrepreneurship" Hisrich R D and Peters M P, 5th Edition Tata McGraw-Hill, 2002.
- **2.** "Entrepreneurship and innovation", Rabindra N. Kanungo, Sage Publications, New Delhi, 1998.
- **3.** Small- Scale Industries and Entrepreneurship, Dr. Vasant Desai, Himalaya Publication.
- **4.** Financing Small Scale Industries in India, K.C.Reddy, Himalaya Publication.



### Lokmanya Tilak Jankalyan Shikshan Sanstha's

### PRIYADARSHINI J. L. COLLEGE OF ENGINEERING, NAGPUR An Autonomous Institute Affiliated to RTM, Nagpur University, Nagpur Accredited with Grade "A" by NAAC



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### DEPARTMENT OF HUMANITY AND MANAGEMENT

## SYLLABUS OF SECOND YEAR BACHELOR OF TECHNOLOGY, (A Four-Year Degree Programme)

### **SEMESTER IV**

		Ho	Hours/Week Max		Maxim	num Mark	ESE		
Course Code	Course Name	L	Т	P	Credits	Credits Continuous Evaluation	End Sem Exam	Total	Duration (Hrs.)
HUT409T	Digital and Technological Solutions	2			2	20	30	50	2

### **Course Objectives:**

1.	To gain familiarity with digital paradigms.
2.	To sensitize about role & significance of digital technology.
3.	To provide know how of communications & networks.
4.	To bring awareness about the e-governance and Digital India initiatives.
5.	To provide a flavour of emerging technologies - Cloud, Big Data, AI-3D printing.

### **Course Outcomes:**

On completion of this course, learner will be able to

CO1:	Utilize knowledge about digital paradigm.						
CO2: Understand the realization of importance of digital technology, digital finance							
	commerce.						
<b>CO3:</b>	Utilize the e-governance and Digital India initiatives.						
<b>CO4:</b>	Analyse use & applications of digital technology.						
CO5:	Explain basic knowledge of all machine learning and big data.						

### **UNIT I: Advanced Internet Skills**

(8 Hours) (10 Marks)

Introduction & Evolution of Digital Systems. Role & Significance of Digital Technology. Information & Communication Technology & Tools. Computer System & its working, Software and its types. Operating Systems: Types and Functions. Problem Solving: Algorithms and Flowcharts.

### **UNIT II: Communication System**

(8 Hours) (10 Marks)

Principles, Model & Transmission Media. Computer Networks & Internet: Concepts & Applications, WWW, Web Browsers, Search Engines, Messaging, Email, Social Networking. Computer Based Information System: Significance & Types. E-commerce & Digital Marketing: Basic Concepts, Benefits & Challenges.

### **UNIT III: Digital India and e-Governance**

(8 Hours) (10 Marks)

Initiatives, Infrastructure, Services and Empowerment. Digital Financial Tools: Unified Payment Interface, Aadhar Enabled Payment System, USSD, Credit / Debit Cards, e-Wallets,

#### **List of Books:**

#### **Text Books:**

- **1.** P. N. Thomas and A. Raghuramaraju, "Digital India: Understanding Information, Communication and Social Change," 2<sup>nd</sup> Edition, Sage Publications India Pvt. Ltd., 2017.
- **2.** R. Thareja, "Computer Fundamentals and Programming in C," 2<sup>nd</sup> Edition, Oxford University Press, 2021.
- **3.** R. P. Jain and S. K. Jain, "Introduction to Information Technology," 2<sup>nd</sup> Edition, Firewall Media, 2015.

- **1.** K. D. Tripathi, "Social Media: Concepts, Practices and Trends," 3<sup>rd</sup> Edition, PHI Learning Pvt. Ltd., 2020.
- **2.** N. K. Venkateswaran, "Cyber Security and Digital Forensics: A Practical Approach," 2<sup>nd</sup> Edition, CRCPress, 2018.
- **3.** S. Gandhi and R. Sharma, "Digital Privacy and Security," 3<sup>rd</sup> Edition, Springer Nature Singapore Pvt. Ltd.,2021.

